STARBREEZE
ENTERTAINMENT

Date
2023-10-02

PAYDAY™ 3 update



The scheduled maintenance carried out last week has fixed the initial matchmaking issues that occurred during PAYDAY 3's first few days after launch. Matchmaking has been stable and has had good performance after the completed maintenance. In the past five days, PAYDAY 3 had a peak concurrent players (CCU) of 124,254. In September 2023, the game had 3,167,938 unique players (MAU). Starbreeze Nebula has a total of 4,538,702 registered users across all titles.

Starbreeze will now intensify the commercial activities around PAYDAY 3, after partially pausing these during the previous week. In early October, the first update to PAYDAY 3 will launch, focusing on improving the game experience. The coming months include planned updates for PAYDAY 3 that address both content, Quality of Life-improvements, bug fixes and new functionality.

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Planned updates and new content for PAYDAY 3 during 2023*:

Date	**Content**
October	200+ QoL-improvements for all platforms
Oct/Nov	QoL-improvements, new content and new functionality
November	QoL-improvements, new content and new functionality
Winter 2023	The DLC "Syntax Error" on sale (included in Silver and Gold Edition)

*(*in addition to these, platform-specific updates will be launched)*

"First and foremost, I would like to thank our players for the patience they have shown us. Our community is the engine that drives both our games and our company forward. I don't really need to repeat that this was not the start we wanted, but at the same time, our business model is a marathon and not a sprint and we will tirelessly continue to build PAYDAY 3 bigger and better to deliver the greatest possible value for our players.", says Tobias Sjögren, CEO of Starbreeze Entertainment.

The planned maintenance was carried out in two stages. During Tuesday, September 26, the software in the matchmaking infrastructure that distributes incoming players to different servers was updated. During Friday, September 29, the infrastructure was upgraded both in terms of software and hardware, with more regional nodes to distribute players, increase the speed of matchmaking and create greater redundancy across all online services.

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About Starbreeze
Starbreeze is an independent developer, creator, publisher and distributor of PC and console targeting the global market, with studios in Stockholm, Barcelona, Paris and London. Housing the smash hit IP PAYDAY, Starbreeze develops games based on proprietary and third-party rights, both in-house and in partnership with external game developers. Starbreeze shares are listed on Nasdaq Stockholm. For more information, please visit www.starbreeze.com.

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